

Course Title: Geographical Information System (GIS)
 Course Code: Elective
 Duration: One Semester
 Class Load: 3 – 0 – 1
 Pre-requisite: No pre-requisite
 Evaluation:

	Theory	Practical	Total
Sessional	40	20	60
Final	40	-	40
Total	80	20	100

Course Objectives:

By the end of the course, students will be able to:

- Identify, locate, and acquire spatial data pertinent to projects in their field of interest, as well as find major gaps in or problems with existing information.
- Evaluate fitness for use of the existing data sources for use in a project.
- Understand the data creation process and create simple data sets and/or add to existing data
- Perform basic spatial analyses (attribute and spatial queries, buffering, overlays) as well as linking these methods together in a more complex analytical model.
- Create high-quality maps
- Automate available GIS tools using programming language

1. Introduction [2]
 - 1.1. Definition of GIS
 - 1.2. Brief history of GIS
 - 1.3. Components of GIS
 - 1.4. Applications of GIS
 - 1.5. GIS related technologies

2. GIS data model [3]
 - 2.1. Spatial and non-spatial data
 - 2.2. Spatial data types
 - 2.2.1. Vector data
 - 2.2.2. Raster data
 - 2.2.3. Triangulated Irregular Network (TIN)
 - 2.3. Advantages and disadvantages of vector and raster data models
 - 2.4. Contextual use of GIS data models
 - 2.5. Spatial data collection methods
 - 2.5.1. Existing data eg. Paper maps
 - 2.5.2. Traditional / modern surveying
 - 2.5.3. Remote sensing and Photogrammetry
 - 2.5.4. Clearing house

3. Geometric aspect of mapping [8]
 - 3.1. Introduction
 - 3.2. Coordinate systems
 - 3.2.1. 2D geographic coordinates/Rectangular Coordinates
 - 3.2.2. 3D geographic coordinates/Geographical Coordinates
 - 3.2.3. Geocentric coordinates
 - 3.2.4. 2D Cartesian coordinates

- 3.2.5. 2D polar coordinates
 - 3.3. Reference surfaces
 - 3.3.1. The Geoid
 - 3.3.2. The ellipsoid
 - 3.3.3. The sphere
 - 3.3.4. Local and global ellipsoids
 - 3.3.5. The local and global horizontal datums
 - 3.4. Map projections
 - 3.4.1. Map projection definition
 - 3.4.2. Classification of map projections
 - 3.4.2.1. Class
 - 3.4.2.2. point of secancy
 - 3.4.2.3. aspect
 - 3.4.2.4. distortion property
 - 3.4.3. Scale distortions on a map
 - 3.4.4. Choosing a map projection
 - 3.4.5. Universal Tranverse Mercator (UTM) projection
 - 3.5. Coordinate transformations
 - 3.5.1. Changing map projection
 - 3.5.2. Datum transformations
 - 3.5.2.1. Datum transformations via geocentric coordinates
 - 3.5.2.2. Datum transformations via geographic coordinates
 - 3.5.3. Conversions from geographic to geocentric coordinates and vice versa
 - 3.5.4. 2D Cartesian coordinate transformations
4. Data quality [5]
- 4.1. Concept and definition of data quality
 - 4.1.1. The scope of geographic data quality
 - 4.1.2. Accuracy, precision, error and uncertainty
 - 4.1.3. Sources of error in geographic data
 - 4.2. Components of geographic data quality
 - 4.2.1. Lineage
 - 4.2.2. Positional accuracy
 - 4.2.3. Attribute accuracy
 - 4.2.4. Logical consistency
 - 4.2.5. Completeness
 - 4.2.6. Temporal accuracy
 - 4.2.7. Semantic accuracy
 - 4.3. Assessment of data quality
 - 4.3.1. Evaluation of positional accuracy
 - 4.3.2. Evaluation of attribute accuracy
 - 4.4. Managing spatial data errors
 - 4.4.1. Quality assurance and quality control
 - 4.4.2. Error propagation and error management
 - 4.4.3. Sensitivity analysis
 - 4.4.4. Data quality reporting
5. Database and data exploration [5]
- 5.1. Reason for using a Database management system (DBMS)
 - 5.2. Relational DBMS
 - 5.3. Querying RDBMS
 - 5.3.1. Attribute data query
 - 5.3.2. Spatial data query
 - 5.3.3. Combining attribute and spatial data query
6. Vector data Analysis [5]

- 6.1. Buffering: constant and variable size
- 6.2. Overlay
 - 6.2.1. Feature type and Overlay
 - 6.2.2. Overlay methods
 - 6.2.3. Error propagation
- 6.3. Pattern analysis
 - 6.3.1. Nearest Neighbour analysis
 - 6.3.2. Spatial autocorrelation
- 6.4. Map manipulation

- 7. Raster data analysis [5]
 - 7.1. Resampling
 - 7.2. Reclassifying / changing cell value
 - 7.3. Map algebra
 - 7.4. Surface analysis: Slope, aspect, contour etc
 - 7.5. Neighbourhood analysis: Filtering, Aggregation, Proximity
 - 7.6. Path analysis
 - 7.7. Suitability analysis

- 8. Data presentation and Cartography [7]
 - 8.1. GIS and maps
 - 8.1.1. The function of maps
 - 8.1.2. The nature of maps
 - 8.1.2.1. Map definition
 - 8.1.2.2. Map scale
 - 8.1.2.3. Dimensions
 - 8.1.3. Map types
 - 8.1.3.1. topographic
 - 8.1.3.2. thematic
 - 8.2. Map visualization
 - 8.2.1. The visualization process
 - 8.2.2. Visualization strategy
 - 8.2.3. Map Projection Systems
 - 8.3. The cartographic toolbox
 - 8.3.1. Types of data Nominal, Ordinal, Interval, Ratio data
 - 8.4. Mapping of Data
 - 8.5. Map cosmetics
 - 8.5.1. Map elements
 - 8.5.2. Use of text on the map
 - 8.5.3. Visual hierarchy
 - 8.6. Map dissemination

- 9. GIS automation [5]
 - 9.1. Introduction and importance of automation
 - 9.2. Introduction to Python
 - 9.3. ArcGIS automation with Python

Practical Exercise:

Practical exercise will cover the above chapters and will be performed in ArcGIS software. The individual practical sessions will have the following topics:

SN	Topics
1	Introduction to ArcGIS
2	Introduction to ArcGIS
3	Projection System
4	Vector Data Structure
5	Digitization & topology
6	Database and attribute query
7	Spatial query
8	Vector Analysis
9	Raster Structure
10	Raster Analysis
11	Visualization
12	Data Output

References:

1. Otto Huisman and Rolf A. De By; Principles of Geographic Information Systems: An introductory text book. ITC publication, The Netherlands, 2009.
2. C. P. Lo and Albert K. W. Yeung; Concepts and Techniques of Geographic Information Systems. PHI publication, 2005.
3. Kang-tsung Chang; Introduction to Geographic Information Systems. Tata McGraw-Hill publication, 2006.
4. Paul Bolstad; GIS Fundamentals. 3rd Edition. Eider Press, White Bear Lake Minnesota, 2007. ISBN 978-0971764729.